Lanercost Church of England Primary School Care Believe Achieve Live life in all its fullness - John 10:10

The following Lanercost Church of England Calculation Progression Document has been written to support our teachers with the National Curriculum and to support our implementation of the Maths Mastery approaches to teaching lessons. We also use the White Rose and NCETM resource materials to ensure methods are taught in a progressive manner. This links with our Intent, Implementation and Impact documentation.

Key to the successful implementation of a school calculation policy is the consistent use of representations (models and images that support conceptual understanding of mathematics) and this policy promotes a range of relevant representations across the primary years. Mathematical understanding is developed through the use of representations that are first of all concrete. (eg. Numicon, Dienes apparatus) and then pictorial (array, place value counters) and then to facilitate abstract working. Additional strategies used across the school are:

1. Develop children's fluency with basic number facts

Fluent computational skills are dependent on accurate and rapid recall of basic number bonds to 20 and times-table facts. At Lanercost C of E Primary School, we have found that spending a short time every day on these basic facts quickly leads to improved fluency (Rapid Recall, Doodle Maths and Times Table Rockstars). We are clear that this is not meaningless rote learning; rather, this is an important step to developing conceptual understanding through identifying patterns and relationships between the tables (for example, that the products in the 6× table are double the products in the 3× table). This has helped children develop a strong sense of number relationships, an important prerequisite for procedural fluency.

2. Develop children's fluency with mental and written methods

Efficiency in calculation requires having a variety of mental strategies. It is important that children can mentally recall number bonds and are able to partition numbers in order to bridge through ten. Children are taught that it is helpful to make 10 as this makes the calculation easier.

Teaching column methods for calculation provides the opportunity to develop both procedural and conceptual fluency. We ensure that children understand the structure of the mathematics presented in the algorithms, with a particular emphasis on place value. This is developed through the use of base ten apparatus and the use of models and images in the textbooks to support the development of fluency and understanding. Informal methods of recording calculations are also an important stage to help children develop fluency with formal methods of recording. Informal methods are only used for a short period, to help children understand the internal logic of formal methods of recording calculations. They are stepping stones to formal written methods. For example,



3. Don't count, calculate

Children benefit from being helped at an early stage to start calculating, rather than relying on 'counting on' as a way of calculating. For example, with a sum such as: 4 + 7 = Rather than starting at 4 and counting on 7, children could use their knowledge and bridge to 10 to deduce that because 4 + 6 = 10, so 4 + 7 must equal 11.

4. Look for patterns and make connections

Children are given opportunities in the lessons to look for patterns and make connections. The question "What's the same, what's different?" is used frequently to make comparisons.

5. Use of intelligent Practice

The practice children engage in provides the opportunity to develop both procedural and conceptual fluency. Children are required to reason and make connections between calculations. Calculations are chosen carefully to develop children's connections and strategies. Carefully selected calculations provide opportunities for making these connections. For example,

•						
	2 × 3 =	6 × 7 =	9 × 8 =	Make 10 and add.		
	2 × 30 =	6 × 70 =	9 × 80 =	(a) $2 + 8 + 4 = +$	(b)	3+9+1= +
	2 × 300 =	6 × 700 =	9 × 800 =	Add.		
	20 × 3 =	60 × 7 =	90 × 8 =	(a) 6 + 7 + 4 =	(b)	9 + 0 + 4 =
	200 × 3 =	600 × 7 =	900 × 8 =	(c) 8 + 5 + 9 =	(d)	7 + 9 + 6 =

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6. Move between the concrete and the abstract

Children's conceptual understanding and fluency is strengthened if they experience concrete, visual and abstract representations of a concept during a lesson. Moving between the concrete and the abstract helps children to connect abstract symbols with familiar contexts, thus providing the opportunity to make sense of, and develop fluency in the use of, abstract symbols. Maths lessons at Lanercost C of E Primary School, move between the concrete, visual and abstract.

7. Contextualise the maths

The children are posed with contextualised problems. This supports the children's understanding of the abstract calculation.

8. Use of questioning to develop reasoning

Teachers have a strong and consistent focus on questioning that encourages and develops their mathematical reasoning. For example, there is always an emphasis on the 'How do you know?' as opposed to 'What is the answer?' Children know that they need to explain how they worked out a calculation or solved a problem and justify their reasoning.

9. Use of precise mathematical vocabulary

The quality of children's mathematical reasoning and conceptual understanding is significantly enhanced if they are consistently expected to use correct mathematical terminology (e.g. saying 'digit' rather than 'number'). By all using precise vocabulary, everyone is clear which part of the calculation we are talking about e.g., divisor, dividend, quotient. High expectations of the mathematical language used are essential, with staff only accepting what is correct. Consistency across the school is key. All staff are aware of the correct terminology, as this is located on the Maths Vocabulary Progression document. The precise mathematical vocabulary for a unit is displayed on yellow card (in accordance with every other subject) on the maths working wall in the classroom.

Examples of	precise Vocabu	ary	
Ones			Factor product
is equal to	(is the same as)		Whole part whole
Exchange	exchanging	regrouping	Dividend divisor quotient

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calculation	equation	Known unknown
bar model		

10. Identifying misconceptions

Difficult points need to be identified and anticipated when lessons are being designed and these need to be an explicit part of the teaching, rather than the teacher just responding to children's difficulties if they happen to arise in the lesson. The teacher should be actively seeking to uncover possible difficulties because if one child has a difficulty it is likely that others will have a similar difficulty. Difficult points also give an opportunity to reinforce that we learn most by working on and through ideas with which we are not fully secure or confident. Discussion about difficult points can be stimulated by asking children to share thoughts about their own examples when these show errors arising from insufficient understanding. For example: A visualiser is a valuable resource since it allows the teacher quickly to share a child's thinking with the whole class.



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Addition - Strategy and Guidance	Concrete/Pictorial/Abstract		
EYFS	3+4=7		
Count all 1:1 correspondence			
Joining two groups and then recounting all object	s and		
using 1:1 correspondence	5+3=8		
EYFS/Year 1			
Combining two parts to make a whole - Part whole			
model			
Teach both addition and subtraction alongside			
each other as pupils will use the model to see the			
inverse relationships between the <mark>m.</mark>			
This model begins to develop the understanding or	10 = 6 + 4 10 - 6 = 4		
commutativity of addition, as pupil <mark>s will become</mark>	10 - 4 = 6 10 = 4 + 6		
aware that the parts will make the whole in any			
order.			
EYFS/Year 1	8 + 1 = 9 15 = 12 + 3		
Counting on with number lines			
As a strategy, this should be limited to adding			
small quantities only (1,2 or 3) with pupils	ellelle le 8+1=9		
understanding that counting on from the greater	3 9 10 11 (12) 13 14 (15) 16		
number is more efficient.			

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EYFS/Year 1

<u>'Make ten' strategy</u>

Pupils should be encouraged to start at the greater number and partition the smaller number to make ten. The ten frames are good for modelling and exploring this.

6 + 5 = 11	4 + 9 = 13
	and the second

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	0 0
Expanded column method	
Year 3 (up to 3 digits)	hto
Year 4 (up to 4 digits)	8
Year 5 (decimals)	+ 2 3 6
This is a bridging process befo <mark>re pupils reach</mark>	1 4
the full algorithm for column method. This can	3 0
be used for struggling learners who are not yet	+ 2 0 0
ready to move to the complete <mark>column method.</mark>	2 4 4
Column method with regrouping	
Year 3 (up to 3 digits)	
Year 4 (up to 4 digits)	Make both numbers with the Base 10. Add up the units and exchange 10 ones for one
Year 5 (decimals)	10. Add up the rest of the columns. As children move on to decimals, money and
This is the standard column method. Show both	decimal place value counters can be used to support learning.
this and the expanded methods together so	
pupils can see the link between the two and feel	h t o
more comfortable using the column me <mark>thod. It is</mark>	
important to go through different methods so	
that pupils get an understanding of the question	
and numbers, rather than to just follow a	8 + 236 = 244
procedure.	

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Subtraction - Strategy and Guidance	Concrete/Pictorial/Abstract
EYFS/Year 1 Count all 1:1 correspondence- Taking away ones	Use physical objects, counters, cubes 6-2=4 etc to show how objects can be taken away. etc to show 15-3=12 Cross out drawn objects to show what has been taken 15-3=12
EYFS/Year 1 <u>Counting back</u> Pupils may start off by counting back but they should be quickly encouraged to rely on number bonds knowledge as time goes on, rather than using counting back as their main strategy.	Concrete: Make the larger number in your subtraction. Move the beads along your bead string as you count backwards in ones. 13 - 4 Use counters and move them away from the group as them away counting backwards as you go. Pictorial: Count back on a number line or number track Start at the bigger number and count back the smaller number showing the jumps on the number line. $10^{-10^{-10^{-10^{-10^{-10^{-10^{-10^{-$

		Abstract: Put 13 in your head, count back 4. What number are you at? Use your fingers
		to help.
EYFS/Year 1		Concrete/Pictorial: Compare amounts and objects to find the difference.
Finding the difference (counting	on)	



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EYFS/Year 1 <u>Part whole model</u> Teach both addition and subtraction alongside each other, as the pupils will use this model to identify the link between them.	Link to addition- use the part whole model to help explain the inverse between addition and subtraction. If 10 is the whole and 6 is one of the parts. What is the other part? 10 - 6 = Use a pictorial representation of objects to show the part part whole model.
EYFS/Year 1 <u>'Make ten' strategy</u>	Concrete: 14 – 5 = Make 14 on the ten frame. Take away the 4 first to make 10 and then takeaway 1 more so you have taken away 5. You are left with the answer of 9.

Calculation Policy 2023-2024		Lanercost Church of England Primary School Care Believe Achieve Live life in all its fullness - John 10:10
		Pictorial: Start at 13. Take away 3 to reach 10. Then take away the remaining 4 so you have taken away 7 altogether. You have reached your answer. Abstract: 16 - 8= How many do we take off to reach the next 10? How many do we have left to take off?
Year 2 <u>Partitioning T and O to subtract</u> It is important to look at differe partition numbers.	ont ways to	Examples 58-4=54 58-4=54 Sam had 54 cookies left 58 - 4 = 54 58 - 4 = 54 58 - 4 = 54 58 - 4 = 54 50 - 4 = 54 50 - 4 = 54 50 - 4 = 51 50 - 4 = 518 There were 618 children that remained in the hall.

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Year 2	34-13=21 Concrete: Use Base 10 to make the bigger
Column method no exchanging	number then take the smaller number away.
Use Base 10 to support their understanding.	Show how you partition numbers to subtract.
	For example , 34 = 30 + 4
	13 = 10 + 3
Misconception: Pupils don't recognise that they	
are subtracting ones from ones, tens from tens	Pictorial: Children may wish to draw the Base 10
bundreds from bundreds and inappropriately	or place value counters alongside the written
subtract digits in the wrong columns	calculation to help to show working.
subtract digits in the wrong columns.	
	34 – 13 = 21 Abstract: This will lead to a clear written column
	34 subtraction.
	- 13
	21
Column method with exchanging	Use Base 10 to start with before moving on to place value counters. Start with one
Vear 3 (up to 3 digits)	exchange before moving onto subtractions with two exchanges
Vogr A (up to A digits)	exenange berore moving onto subtractions with two exchanges.
$Y_{a} = F \left(d_{a} \sin a d_{a} \right)$	
This suggest a shows how sugils should work	
Inis example snows now pupils should work	
Allow purile time to complete the unittee method.	h t o
Allow pupils time to explore the written method,	B 3 4
showing that they removed a ten and created more	××××× - 2 6
why they are cressing out the tens column and	5
ones column and changing the numbers	
ones column and changing the numbers.	

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Misconception: Pupils don't rec	ognise that they	
can exchange tens for ones as t	he tens sticks are	
stuck together.		



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EYFS/Year 1	Concrete: Count in multiples				
Counting in multiples	supported by concrete objects in				
	equal groups.				
	Distantial lifes a surplice				
	Ine or pictures to continue support in counting in multiples.				
	Abstract: Count in multiples of a number aloud. Write sequences with multiples of numbers. For example, 2, 4, 6, 8, 10				
EYFS/Year 1	Concrete:				
Repeated addition					
	Use different objects to add				
	Pictorial:				
	There are 3 plates. Each plate has 2 star biscuits on. How many biscuits are there?				
	$\star \star \star \star \star \star$				
	2 add 2 add 2 equals 6				
	5 5 5 5 5 5 5 5 5 5 5 5 5 5				

Year 2	Concrete: Create ar	rays using counters / cubes to show
Arrays- showing commutative multiplication	multiplication senten	ices.
Pupils should understand that an array and, later,		
bar models can represent different equations and		
that, as multiplication is commut <mark>ative, the order</mark>		
of the multiplication does not affect the answer.		
	Pictorial: Draw arrays in different rotations to commutative multiplication sentences.	4×2=8 find 2×4=8 4×2=8

	Abstract: (Jse an	array	to w	/rite	multiplicati	on sentences	and	reinforce	repeated
	5 + 5 + 5 =	= 15								
	3 + 3 + 3 +	+ 3 + 3	= 15							
	3 x 5 = 1	15								
	5 x 3 = 1	15								



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Year 3	t o
Expanded Column Method with regrouping.	$ \begin{array}{c} $
	9 2
Year 3/4	Base 10 or place value counters can be used alongside this
Efficient Column method no regrouping	\times \sim
	63
Year 3/4	h t o
Efficient Column method with regr <mark>ouping</mark>	² / ₄ 7 (47) 7 ones x 4 =
It is important that the children are able to see all	× 4 28 ones
the representations so they can fully understand	<u>1 8 8</u> 28 ones = 2
the concept and not just a procedure. The children	tens and 8
need to be using the vocab of how man <mark>y tens make</mark>	ones
one hundred, how many ones in a ten et <mark>c.</mark>	4 tens x 4 = 16 tens
	16 tens = 1 hundred and 6 tens
Year 5	Concrete: To explore as Base 10 on an area grid. To model how the calculations are
<u>Area model</u>	carried out, i.e. which column and row are multiplied.
	Pictorial:



Year 5	22	Start with long multiplication, reminding the children about lining up
Long Multiplication	x 24	their numbers clearly in columns. If it helps, children can write out
	8 (4 x 2) 120 (4 x 30) 40 (20 x 2) 600 (20 x 30) 768	what they are solving next to their answer.

Division - Strategy and Guidance	Concrete/Pictorial/Abstract			
EYFS/Year 1 Sharing objects into groups	Concrete: I have 10 cubes; can you share them equally in 2 groups? Image: state of the s			
EYFS/Year 1	Concrete: Divide quantities into equal groups.			
Division as grouping	Use cubes, counters, objects or place value counters to aid understanding.			



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Year 2 Division within arrays	Live life in all its fullness - John 10:10 Concrete: Link division to multiplication by creating an array and thinking about the number sentences that can be created.
	$15 \div 5 = 3$ $3 \times 5 = 15$ $15 \div 5 = 3$ $3 \times 5 = 15$
	Pictorial: Draw an array and use lines to split the array into groups to make multiplication and division sentences. Abstract: Find the inverse of multiplication and division sentences by creating four linking number sentences. 7 × 4 = 28 4 × 7 = 28 28 ÷ 7 = 4 28 ÷ 4 = 7





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Calculation Policy Lanercost Church of England Primary School 2023-2024 Care Believe Achieve Live life in all its fullness - John 10:10 42 ÷ 3= Year 3 **(10) (10) (10)** Calculations Short Division **Concrete/pictorial**: Start with the biggest 42÷3 place value, we are sharing 40 into three groups. We can put 1 ten in each group and we have 1 ten left over. We exchange this ten for ten ones and then share the ones equally among the groups. We look at how much in 1 group so the answer is 14. **Abstract:** Begin with divisions that divide equally with no remainder. Move onto divisions with a remainder. Finally move into decimal places to divide the total accurately. 2 8 $\frac{6}{3}$ r 2 8 3 8 7 2 4 5 3 4 2

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Year 6	 Concrete/Pictorial: To build on the work from short division, emulating the chidlren
Long division	using number lines. To create their own number tracks which can be used to solve long division, ie 156 divided by 23. a) Complete the number track with multiples of 23 23 46 69
	Abstract:
	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

*Year groups indicate when a calculation method is first introduced. This is guidance only. Some children may be introduced to methods earlier or later.